



Supplementary Materials for

A cargo-sorting DNA robot

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This PDF file includes:

Materials and Methods
Supplementary Text
Figs. S1 to S14
Tables S1 and S2
References

Revisions:

The following revisions and clarifications have been made: (i) The Materials and Methods section has been removed, as it was an exact duplicate of the Materials and Methods in the main text. (ii) A new section, "Additional notes on simulations," has been added. This new section clarifies that in the cargo-sorting experiments, each of the six cargo initial locations could have either a cargo1 or a cargo2. For exposition, a canonical example order of cargos in all initial state diagrams is shown, but it should be understood that other initial cargo arrangements are possible. The implications of this understanding on simulations when compared with experimental data are further discussed. (iii) Missing axis labels in Fig. S3B have been added.

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1 Additional notes on simulations

There are four aspects of the stochastic simulations for cargo-sorting should be noted:

(i) With the origami annealing protocol, each of the six cargo initial locations could either have a cargo1 or a cargo2. For exposition, we show a canonical example order of cargos in all initial state diagrams (in Figs. 3B, 4A, 4C, S8, S11 and S13), but it should be understood that other initial cargo arrangements are possible. (Note that if desired, one could achieve a specific order by separately annealing each type of cargo with its attacher strand first and then incubate the cargo complex with the origami. See domain identities in Fig. S7.) To simplify simulations of the single and multirobot cargo-sorting experiments, we assumed three cargos of each type were placed on each origami surface in the canonical arrangement. However, a fraction of origami could have an unbalanced number of the two cargo types, which makes the simplified model modestly different from the real system behavior.

(ii) Because each of the six cargo initial locations has a random choice of cargo1 or cargo2, we expect that 11% of the origami would have more cargo1 than goal1 and another 11% would have more cargo2 than goal2. Could this be one of the reasons that only 80% of the cargos were sorted with a single robot? Unlikely. Because the completion-level analysis suggested more than 8% of inter-origami cargo and goal interactions (Fig. S12B), most of the extra cargos on one origami should have eventually landed on the extra goals on another origami.

(iii) The three types of inter-origami reactions shown in Fig. S12B were also not included in the simulations. We suspect this is the reason that the data showed gradual signal decrease while the simulations showed flat signal trajectories toward the end of the experiments: The real system, with a fraction of origami that have unbalanced cargo counts, has to wait for inter-origami cargo transfer before all cargos can reach a goal.

(iv) As discussed in the main text and Fig. 4B, the model allowed cargo pickup and drop-off reactions within a maximum reachable distance, with the reaction rate decreasing quadratically with the distance. To calculate the maximum reachable distance (Fig. 4B caption), we used 0.5 nm per nt for slightly stretched lengths of single-strand domains, which is larger than the 0.43 nm per nt that we used for the average lengths of single-stranded domains shown in Fig. S4A. With the maximum reachable distance being 21.94 nm, the robot placed in the center of the origami in the single-robot cargo-sorting experiments could reach one of the six cargos immediately without walking, and drop it off at one of the goal locations. However, to sort all six cargos, the simulation suggests that the robot should take an average of 295 steps. For the multi-robot cargo-sorting experiments, the robots were placed farther away from the cargos, and no robot should reach a cargo without walking.

2 Supplementary data and analysis

2.1 The rigidity of DNA origami affects the undesired reactions

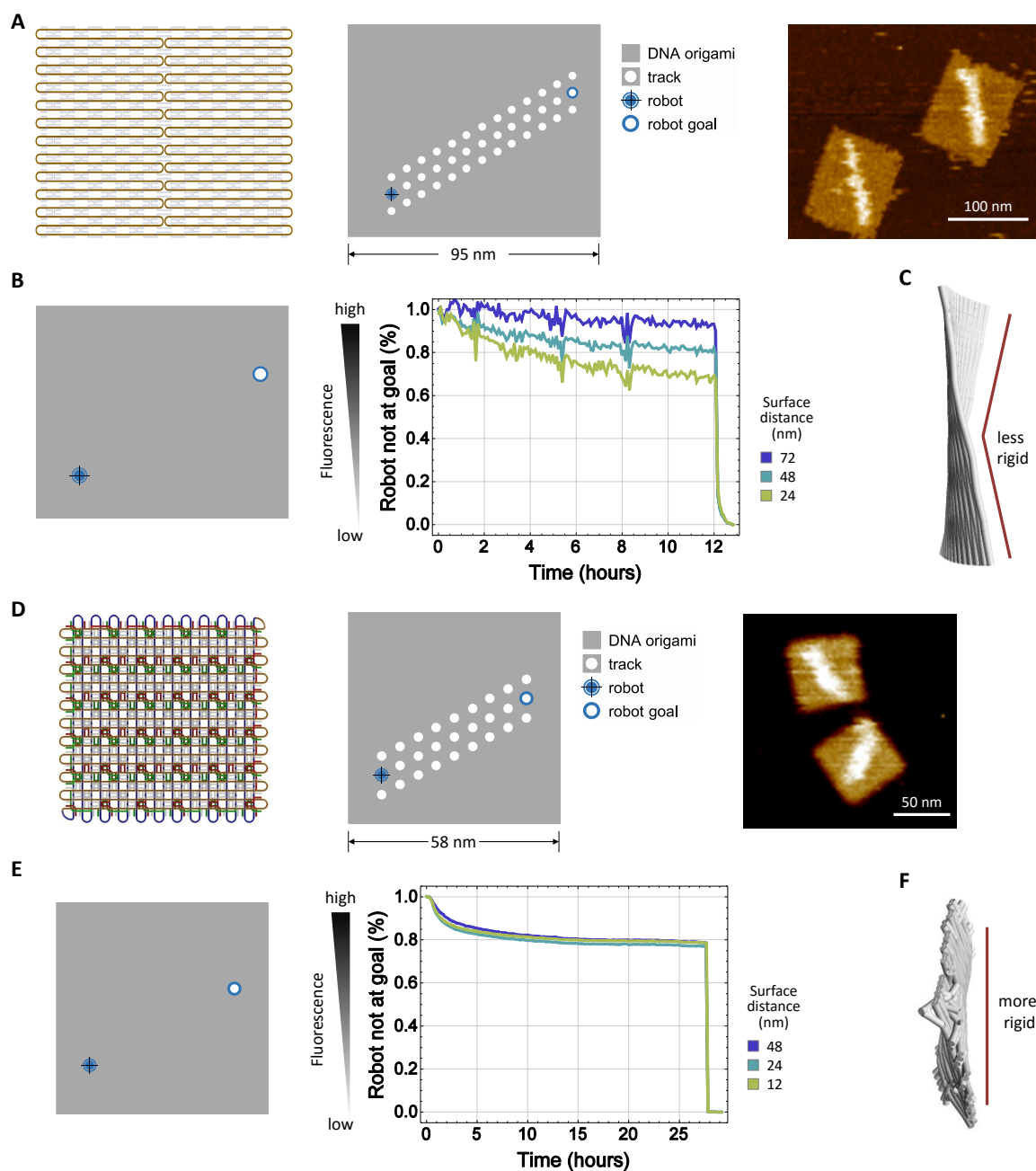


Fig. S1. The rigidity of DNA origami affects the undesired reactions. (A) Scaffold path, schematic diagram, and Atomic Force Microscope (AFM) image of a single-layer rectangular DNA origami (6) with a linear track. (B) Schematic diagram and fluorescence kinetics data of a negative control experiment for the robot reaching the goal without any track on the single-layer origami. Three distinct surface distances between the robot and the goal were tested. (C) CanDo (32) diagram showing the predicted deformations of the single-layer origami structure. Substantial thermal fluctuations can be observed in a CanDo movie. (D) Scaffold path, schematic diagram, and AFM image of a double-layer square DNA origami with a linear track. (E) Schematic diagram and fluorescence kinetics data of a negative control experiment for the robot reaching the goal without any track on the double-layer origami. Three distinct surface distances between the robot and the goal were tested. (F) CanDo diagram showing the degree of thermal fluctuations of the double-layer origami structure. Limited thermal fluctuations can be observed in a CanDo movie.

2.2 The DNA sequence of the foot domains of the robot affects the rate of walking

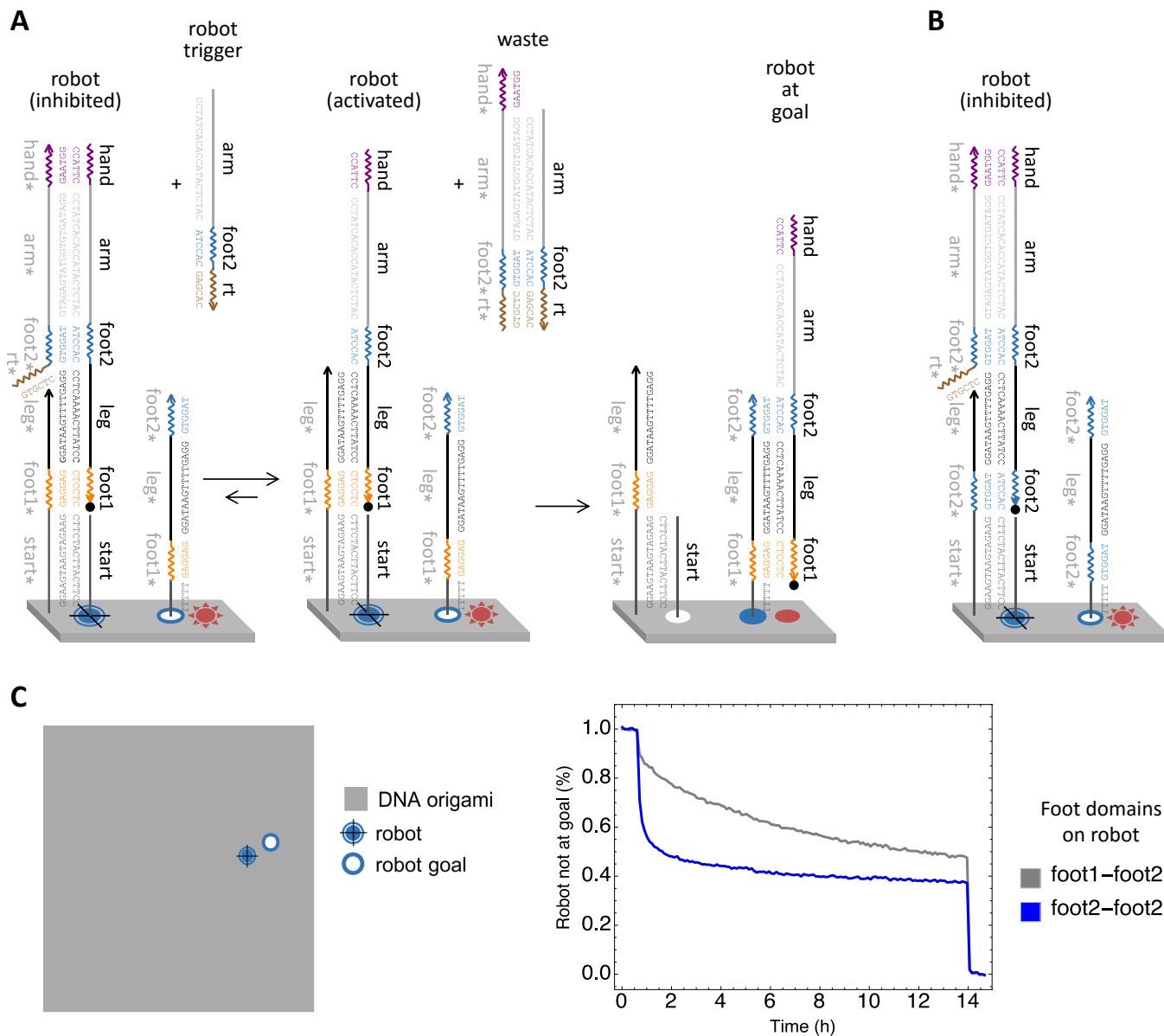


Fig. S2. The DNA sequence of the foot domains of the robot affects the rate of walking. (A) Sequence-level diagram of the mechanism of the robot making a single step to reach the goal after being triggered. Two distinct sequences are used for the two feet. (B) Sequence-level diagram of the same setup as shown in A, but with identical sequences used for the two feet. (C) Schematic diagram and fluorescence kinetics data of the robot taking a single step. Two sequence choices shown in A and B were both tested. The sequence of foot1 has a stronger standard free energy and that of foot2 has a weaker standard free energy. NUPACK (52) predicts -8.76 kcal/mol for foot1 and -8.55 kcal/mol for foot2 at 25 °C, without considering the stacking energy on the 5' and 3' ends.

2.3 A biophysical model of the walking mechanism

To better understand the mechanism of walking, we developed a biophysical model. We do not have enough experimental data to accurately fit parameters or verify mechanisms involved in the model, but it is already conceptually insightful for understanding why the robot walks at a fairly slow rate and how the rate could potentially be much faster.

We start with an irreversible reaction from track type 1 to the goal, as shown in Fig. S3A. In this model, RTr1[27] is the robot at the track1 location. 27 corresponds to the total number of nucleotides in the robot strand that are involved in walking: two foot domains that each have 6 nucleotides and one leg domain that has 15 nucleotides. RG[i] is the robot with i nucleotides bound to the goal location. k_h is the rate constant of localized hybridization. In position i , k_{5d}^i and k_{3d}^i are the rate constants of disassociation from the 5' end and 3' end of the robot strand, respectively. k_{5b}^i and k_{3b}^i are the rate constants of a single-base-pair branch migration step from the i -th nucleotide toward the 5' end and 3' end of the robot strand, respectively.

k_h can be estimated using two methods. First, similar to the estimates in localized DNA circuits (50, 53), $k_h =$ the rate constant of hybridization in solution \times the local concentration. The rate of DNA hybridization is approximately 10^6 /M/s at 25 °C (54). The local concentration can be estimated as $(1 / N_A) / (4\pi/3 \times (6 \text{ nm})^3)$, where N_A is the Avogadro's constant, and 6 nm is the distance between the robot start and goal locations. Therefore, $k_h \approx 1835$ /s. Second, k_h can be estimated as the rate constant of closing a hairpin. From a previous study on the kinetics of hairpin opening and closing (55), $k_{close}^n \approx k_0(n + 5)^{-2.5}$ at 25 °C, where n is the loop size, and $k_{close}^{30} \approx 5 \times 10^3$ /s. In our system, the loop size can be estimated as $((15 + 6 + 15) \text{ bp} \times 0.34 \text{ nm/bp} + 6 \text{ nm} + (15 + 6) \text{ nt} \times 0.43 \text{ nm/nt}) / (0.43 \text{ nm/nt}) = 63 \text{ nt}$. Therefore, $k_h \approx 950$ /s. We use $k_h = 10^3$ /s, which roughly agrees with both estimates.

For a generic sequence, the disassociation rate constant can be modeled as $k_d = 10^{(6-L)}$ /s for a hybridization domain of length L with a reference standard free energy $\overline{\Delta G}$ for each base pair, which is close to the average standard free energy at 25 °C (54). Therefore, in our system, $k_{5d}^i = 10^{6-i}$ /s and $k_{3d}^i = 10^{6-(27-i)}$ /s. Because we are interested in how the standard free energy of the foot domain near the 3' end of the robot strand affects the rate of walking (Fig. S2), for the irreversible reaction shown in Fig. S3A, we re-define $k_{3d}^i = 10^{6-\Delta G/\overline{\Delta G}(27-i)}$ /s, where ΔG is the standard free energy for each base pair with a specific sequence that could be stronger ($\Delta G/\overline{\Delta G} > 1$) or weaker ($\Delta G/\overline{\Delta G} < 1$) than average.

From a previous biophysics study of strand displacement reactions (56), the initiation of branch migration is about 5 /s and each of the following steps is about 10^4 /s. We use these two rate constants to define k_{5b}^i , for branch migration away from the DNA origami surface (except there will be no initiation step for an irreversible reaction that ends at the 5' end). However, taking the elasticity of double- and single-stranded DNA into consideration (34), branch migration toward the DNA origami surface should lead to a tighter stretch of the DNA strands and thus a slowdown of the rate constant. Since we designed appropriate linker lengths for the robot to reach an adjacent track location (Fig. S4A), the strands should not be overstretched and thus should remain within the "entropic elasticity" regime where the force increases linearly with the distance stretched, corresponding to a quadratic energy cost for stretching the "entropic spring". Thus we define $k_{3b}^i = 5$ /s when $i = 6$, $k_{3b}^i = 10^4$ /s when $6 < i \leq th$, and $k_{3b}^i = 10^{4-w(i-th)}$ /s when $i > th$, where th is nucleotide location for which the force starts to increase when branch migration moves close enough to the origami surface, and w is the energy change per step. This model is qualitatively consistent with a molecular dynamics study of a similar system (33).

By comparing simulation with the experimental data shown in Fig. S2C, we were able to determine that $th = 19$ and $w = 2$ are reasonable parameters for our system. The model suggest that (1) the entropic cost of stretching the DNA strands significantly slows down branch migration toward the DNA origami

surface, when the junction of branch migration is close enough to the surface. (2) Branch migration becomes slower than disassociation near the end of the reaction, resulting in disassociation prior to branch migration through the foot domain. Thus, a weaker sequence of the foot domain near the 3' end of the robot leads to a faster overall reaction rate because of faster disassociation. (3) A small difference in the standard free energy of the DNA sequence ($\Delta G/\overline{\Delta G} = 1.1$ vs. 0.8 for each base pair) can result in a large difference in the rate of the robot taking a single step (half completion time ≈ 15 hours vs. 10 minutes).

Similarly, a reversible strand displacement reaction of the robot walking from one track location to another ($\text{RTr1}[27] \rightleftharpoons \text{RTr2}[27]$) can be modeled with analogous hybridization, branch migration and disassociation steps (Fig. S3B). The disassociation rate constants are the same as discussed above:

$$\begin{aligned} k_{5d}^i &= 10^{6-i} /s \\ k_{3d}^i &= 10^{6-(2T+15-i)} /s \end{aligned}$$

Branch migration toward and away from the origami surface now both include an initiation step. To explore how the rate of initiation and the strength of the foot domains affect the overall speed of walking, we set the initiation rate constant to be a variable k_0 , and the length of the foot domains in the robot strand to be a variable T , while keeping the track strands unchanged:

$$\begin{aligned} k_{5b}^i &= \begin{cases} 10^4 /s & i < T + 15 \\ k_0 & i = T + 15 \end{cases} \\ k_{3b}^i &= \begin{cases} k_0 & i = T \\ 10^4 /s & T < i \leq th - 6 + T \\ 10^{4-w(i-(th-6+T))} /s & i > th - 6 + T \end{cases} \end{aligned}$$

The energies of the beginning and end states shown in Fig. S3B should be approximately the same, as in both cases the robot is bound to its track by the same total number of base pairs and has similar geometric constraints. To satisfy detailed balance, the ratio between the product of all forward rate constants and that of all reverse rate constants for all pathways between any two given states should also be the same. Using these two requirements, all hybridization rate constants can be calculated based on k_{5h}^T and the disassociation and branch migration rate constants:

$$\begin{aligned} k_{5h}^i &= \begin{cases} 10^3 /s & i = T \\ \frac{k_{5h}^T \prod_{n=T}^{i-1} k_{3b}^n}{k_{5d}^T \prod_{n=T+1}^i k_{5b}^n} \times k_{5d}^i /s & i > T \end{cases} \\ k_{3h}^i &= \begin{cases} \frac{k_{3h}^{T+15} \prod_{n=i+1}^{T+15} k_{5b}^n}{k_{3d}^{T+15} \prod_{n=i}^{T+14} k_{3b}^n} \times k_{3d}^i /s & i < T + 15 \\ 10^{3-\sum_{n=1}^{20-th} n \times w} /s & i = T + 15 \end{cases} \end{aligned}$$

Before the initiation of branch migration (k_0) becomes the rate limiting step, the overall reaction rate will still largely depend on the disassociation near the end of the reaction, and therefore the robot walks

at a fairly slow rate of roughly 5 min per step. Since the critical difference between the first and second step of branch migration is the presence of one versus two single-stranded tails at the branch point (56), k_0 could potentially be increased from 5 /s to at least 10^3 /s by adding a few Ts at the 3' end of the track strands. Simulations suggest that, with an increased k_0 , weaker foot domains (e.g. 2 to 4 nucleotides) could speed up walking by at least tens to hundreds of times (Fig. S3B).

The biophysics of the DNA robot performing random walking merits further theoretical and experimental study.

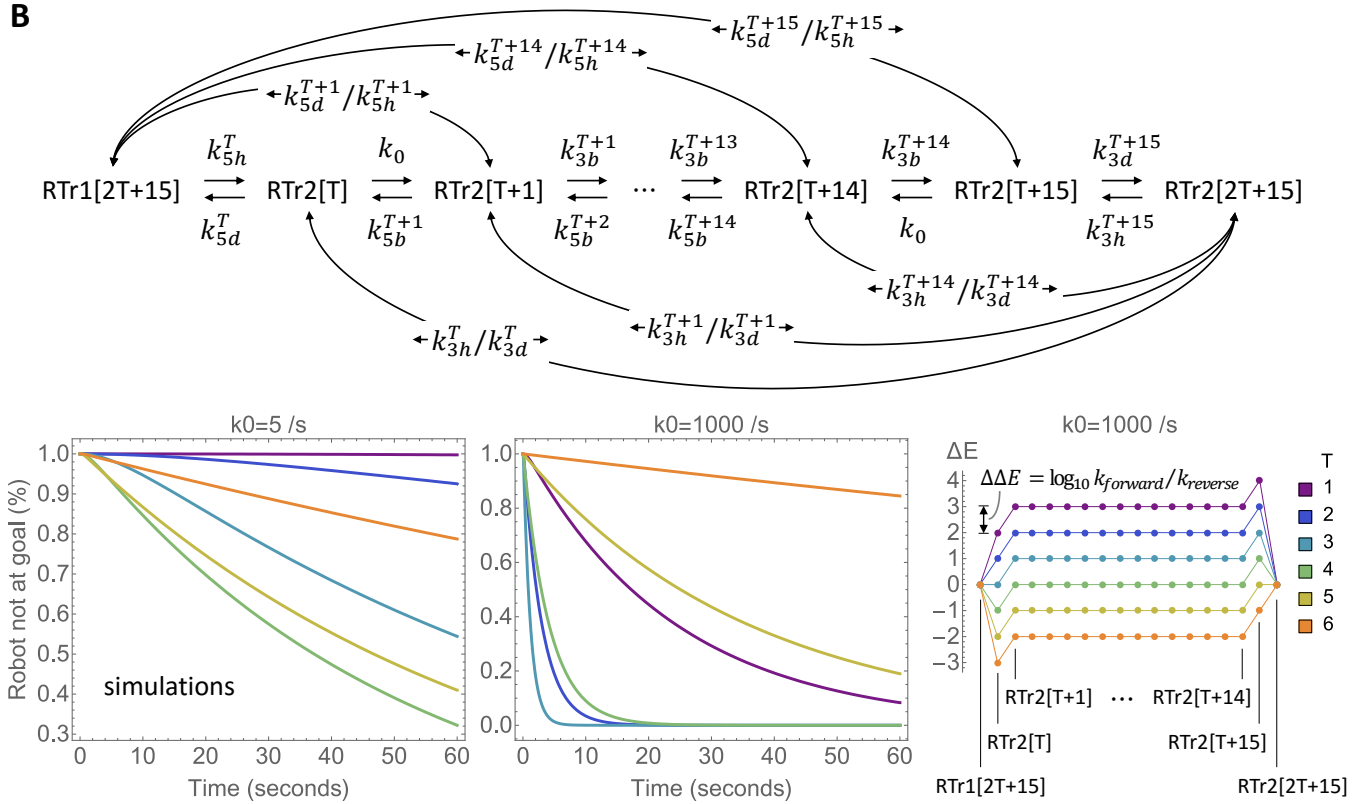
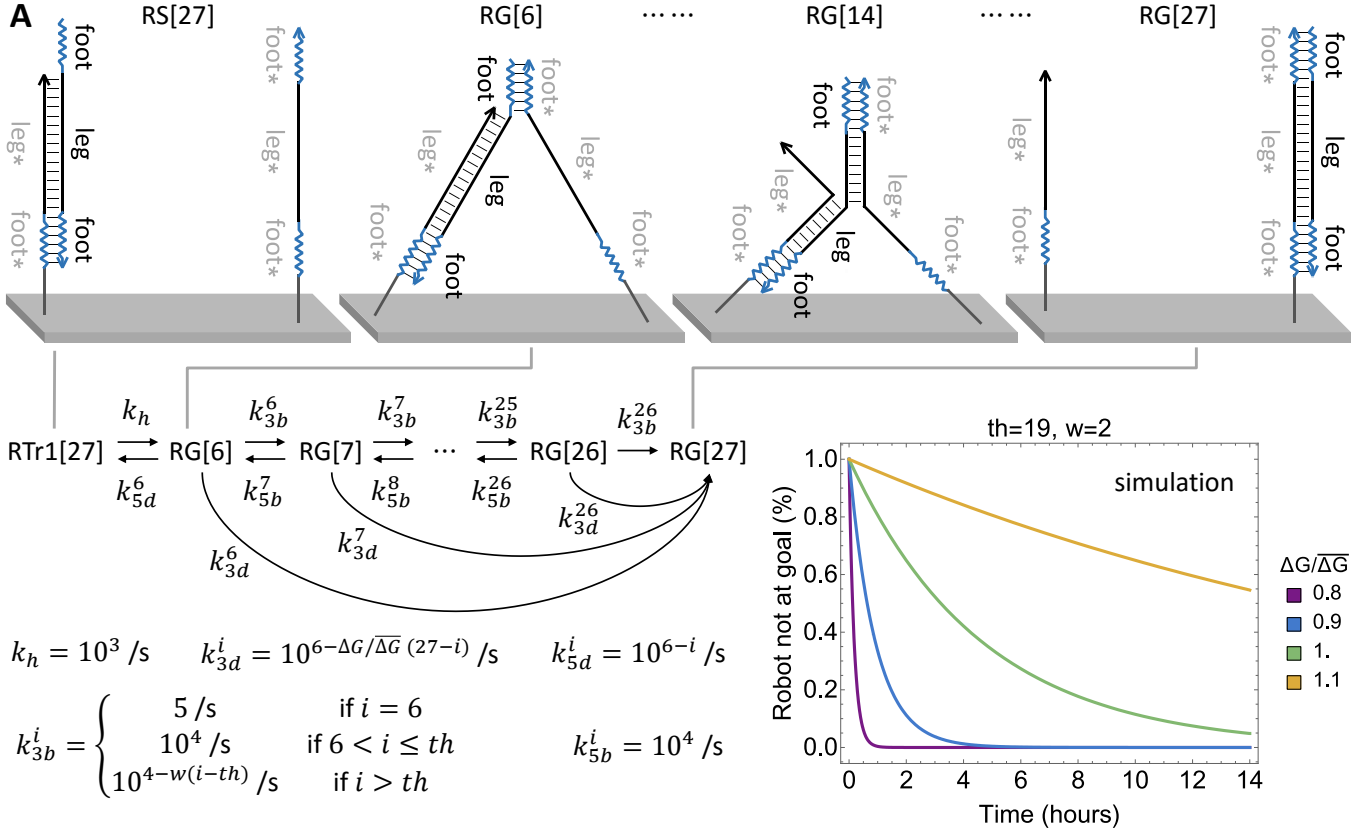


Fig. S3. A biophysical model of the walking mechanism. (A) Model and simulation of an irreversible pathway for the robot taking one step to reach the goal location. (B) Model of a reversible pathway for the robot taking one step from a track location to another, and simulations of two steps of walking to a goal, with $th = 19$, $w = 2$, and toehold lengths (T) from 1 to 6.

2.4 The purity of DNA origami affects the completion level of desired reactions

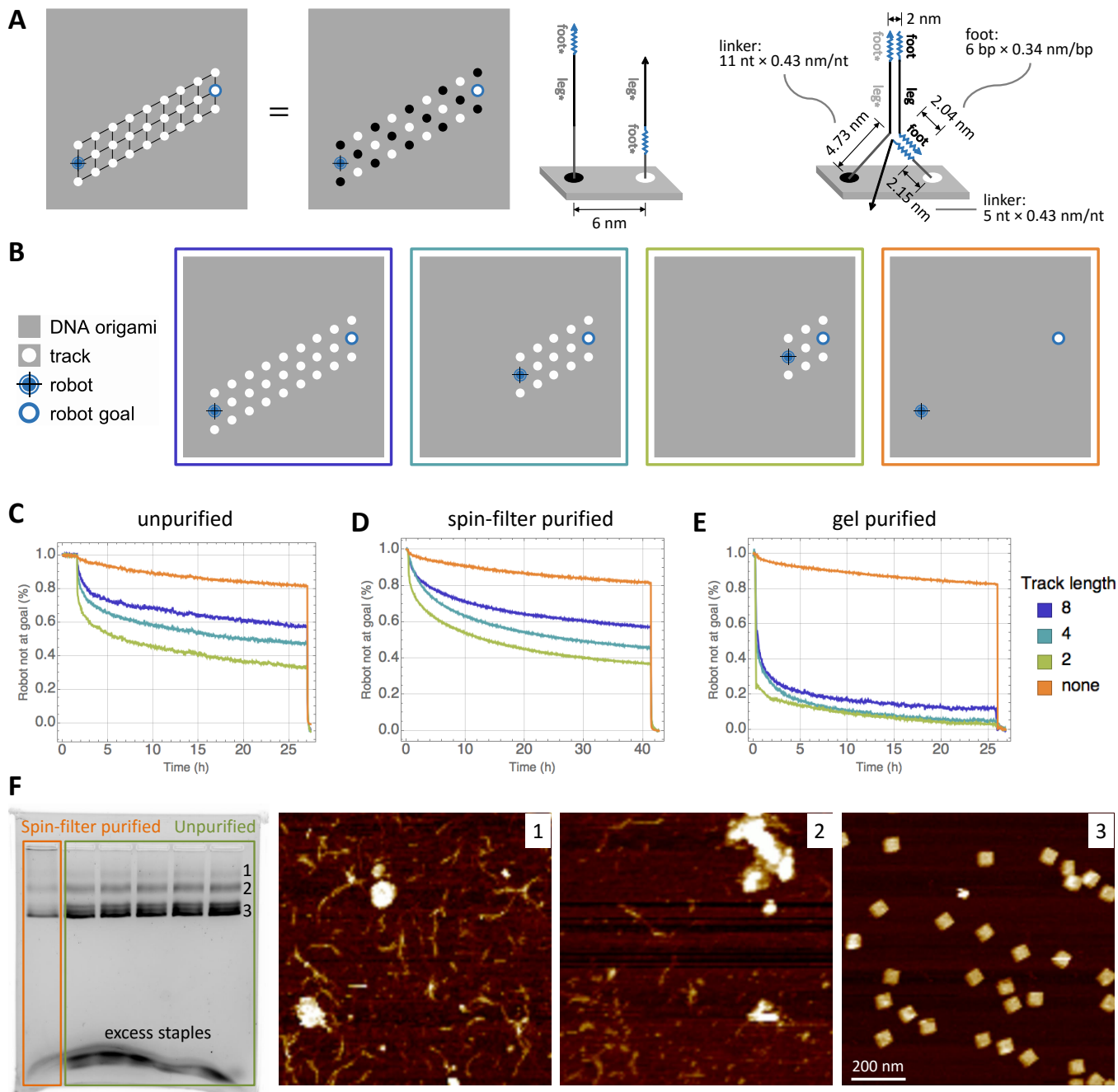


Fig. S4. The purity of DNA origami affects the completion level of desired reactions. (A) The checkerboard layout of two distinct types of track strands in all random-walking systems. The lengths (11 and 5 nt) of the linkers in the two types of track strands are designed to allow the robot to reach an adjacent track location: $4.73 + 2 + 2.04 + 2.15 = 10.92 \text{ nm} > 6 \text{ nm}$. (B) Schematic diagrams of the robot walking on linear tracks of three distinct lengths and a negative control with no track. Fluorescence kinetics data of the setup shown in A, using (C) unpurified, (D) spin-filter purified, and (E) gel purified double-layer DNA origami. (F) Spin-filter purified and unpurified origami on an agarose gel and AFM images of the three labeled bands extracted from the unpurified lanes on the gel. Band 3 was subsequently used for all gel-purified samples. To obtain enough DNA structures after gel purification, we used five lanes of the same unpurified sample. We assumed that the three bands in the spin-filtered lane had the same types of DNA structures shown in the AFM images, because the locations of the bands were identical compared to the unpurified lanes. The scale bar applies to all three images.

2.5 Numerical analysis of the random walk

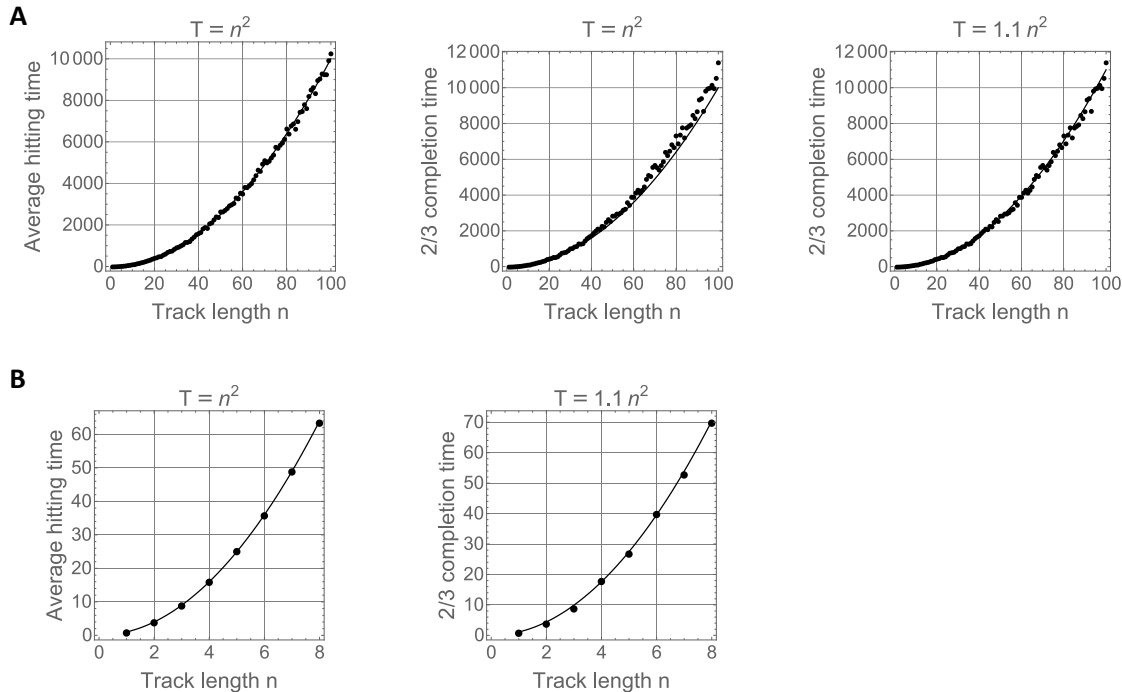


Fig. S5. Numerical analysis of the random walk. Average hitting time and two-thirds completion time of random walks on linear tracks of lengths 1 to n , with (A) $n = 100$ and 1,000 trials for each track length, and (B) $n = 8$ and 10,000 trials for each track length. The linear track consists of sites $0, 1, 2, \dots, n$. The random walk starts at site 0. For any site $0 < i < n$, the random walk moves to $i - 1$ or $i + 1$ with equal probability. If the random walk returns to 0, it continues to 1. The hitting time is defined as the number of steps for the random walk to hit site n for the first time. The average hitting time is the mean of the hitting time for all trials. The two-thirds completion time is the smallest number of steps that is greater than or equal to the hitting time for two-thirds of all trials.

The average hitting time (also referred to as the first-passage time) of a random walk on a linear track has been well studied (31, 57). However, the average hitting time cannot be directly read off from experimental data, unlike the related notions of the fractional completion times, such as the half-completion time (i.e. the median hitting time) and the two-thirds completion time. For random walks in general, these quantities can behave quite differently and we are not aware of direct mathematical relationships that allow calculating one from the other. Therefore, we performed numerical simulations of one-dimensional random walks to establish that, in the case relevant to our experimental investigations, the two-thirds completion time scales quadratically with the track length, just like the average hitting time.

For track lengths $n = 1$ to 100, numerical simulations of 1,000 trials per track length confirmed that the average hitting time T is quadratically related to n (Fig. S5A, left). The two-thirds completion time is fairly similar to the average hitting time (Fig. S5A, middle), but can be better estimated as $T = 1.1n^2$ (Fig. S5A, right). Taking a closer look at track lengths $n = 1$ to 8 (which are the lengths used in our random walk experiments) with numerical simulations of 10,000 trials per track length, $T = n^2$ is practically an exact function for the average hitting time while $T = 1.1n^2$ remains a very good estimate for the two-thirds completion time (Fig. S5B). Thus, we concluded that it is reasonable to apply a quadratic fit to the two-thirds completion time extracted from the experimental data, and use that to determine the rate constants in the mass action simulation of the reactions involved in our random walk system.

2.6 Cargo pick-up

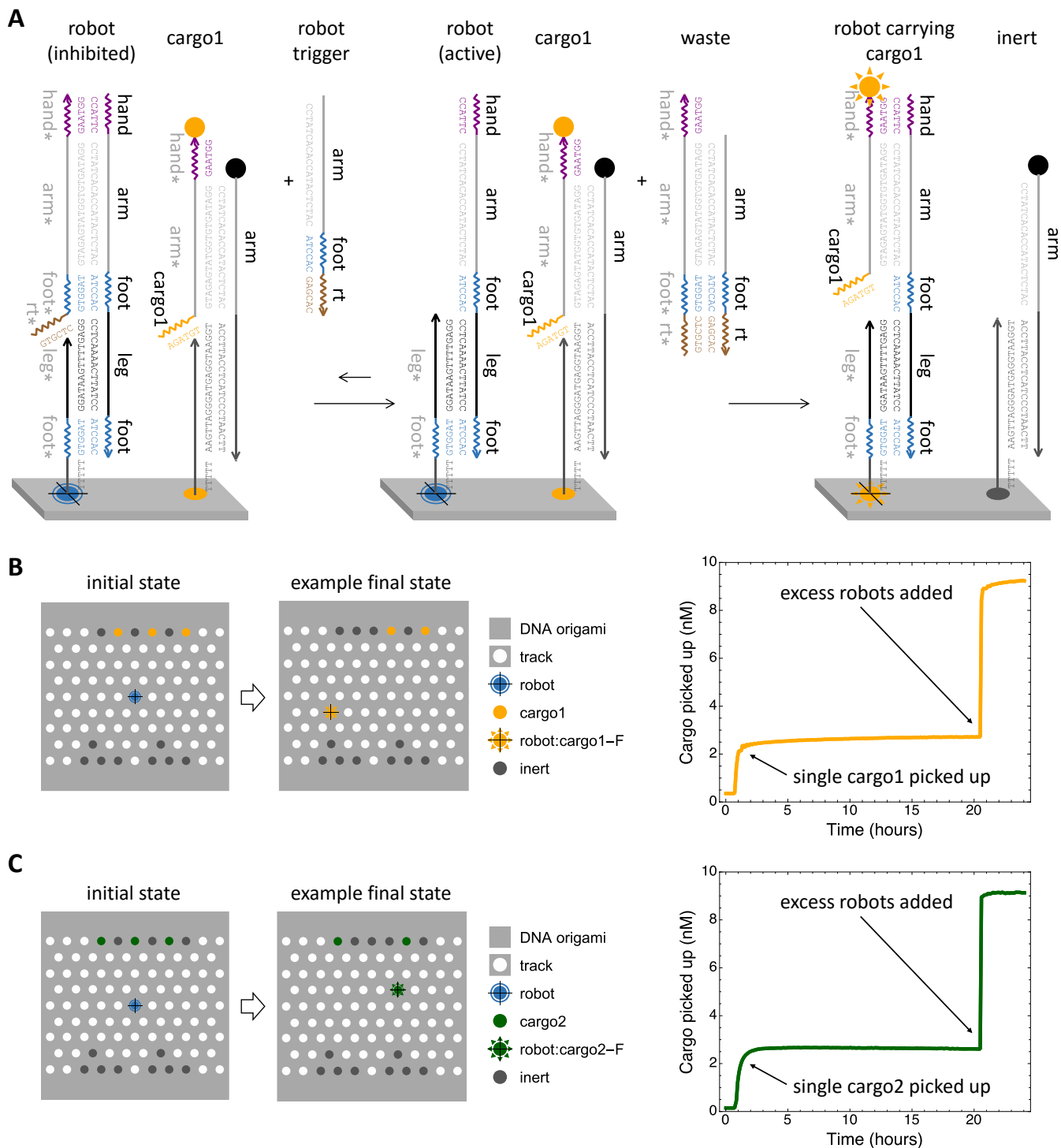


Fig. S6. Cargo pick-up. (A) Sequence-level diagram of the mechanism of the robot picking up a cargo after being triggered. The processes of cargo pick-up are identical for both types of cargos, and the only difference is the sequence of the cargo domain on the cargo strand. Two distinct sequences, AGATGT and GAAAGG, are assigned to cargo1 and cargo2 domains, respectively. Schematic diagram and fluorescence kinetics data of the robot picking up (B) cargo1 and (C) cargo2. The cargo strands are labeled with a fluorophore and cargo attacher strands are labeled with a quencher. When a cargo is picked up from its initial location, the fluorescence signal increases.

2.7 Procedure for preparing cargo-sorting samples

Step 1: anneal origami with excess staples and cargo strands.

Step 2: gel purify origami and remove excess staples and cargo strands.

Step 3: incubate origami with excess inhibited robot and goal complexes.

Step 4: spin filtrate origami and remove excess robot and goal complexes.

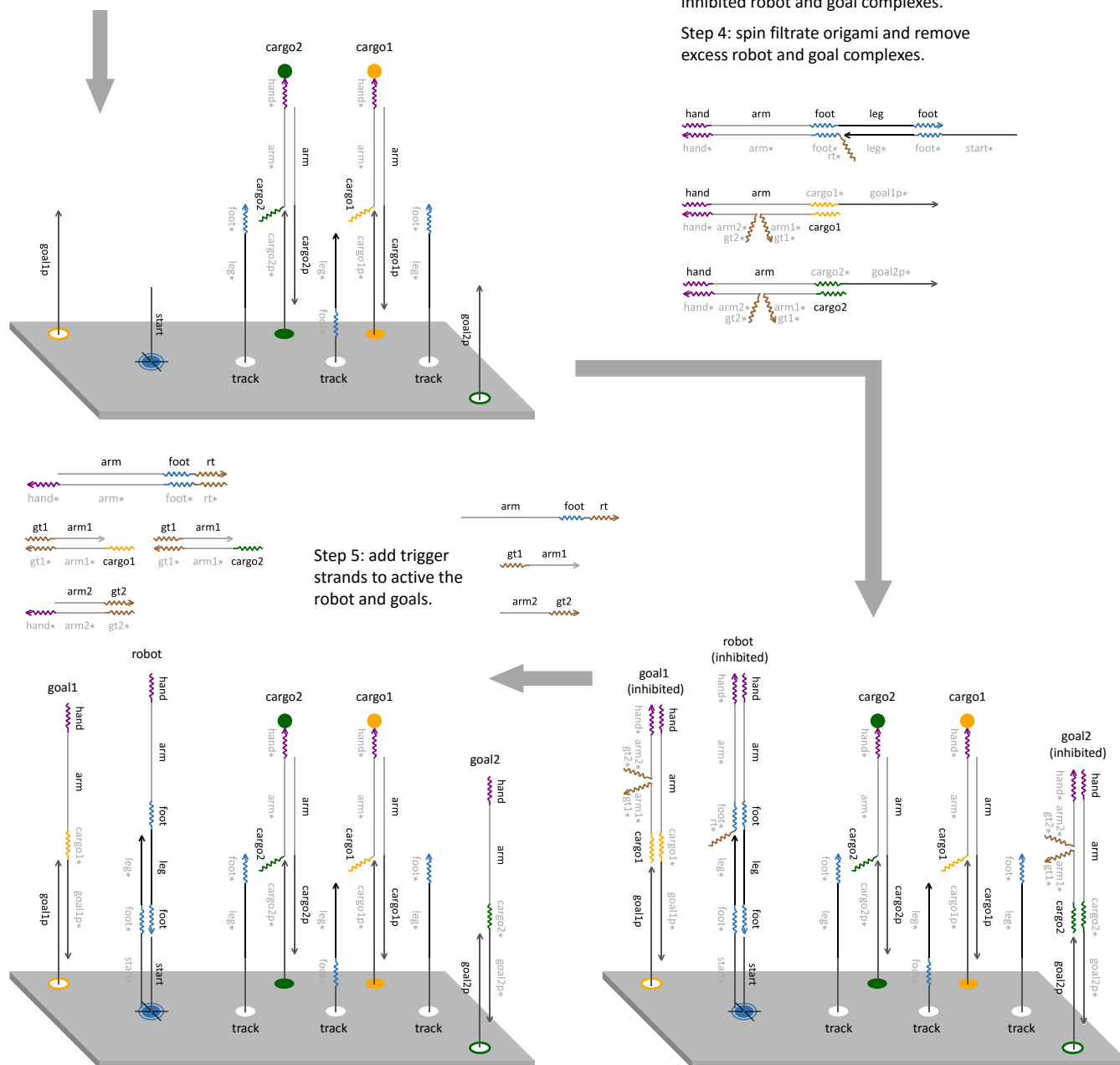


Fig. S7. Procedure for preparing cargo-sorting samples. Step 1: anneal origami with a 10-fold excess of the regular, track, robot start, cargo and goal staples, 11-fold excess of the cargo attacher strands, and 12-fold excess of the cargo strands. Step 2: gel purify origami to remove malformed structures, and excess staples and cargo strands. Step 3: incubate origami with an approximately 2-fold excess of gel-purified inhibited robot and goal complexes, assuming a 50% yield from gel purification. Step 4: spin filtrate origami to remove excess robot and goal complexes. Step 5: add a 20-fold excess of trigger strands to activate the robot and goals. For more details see materials and methods.

2.8 Negative control for cargo sorting without a robot

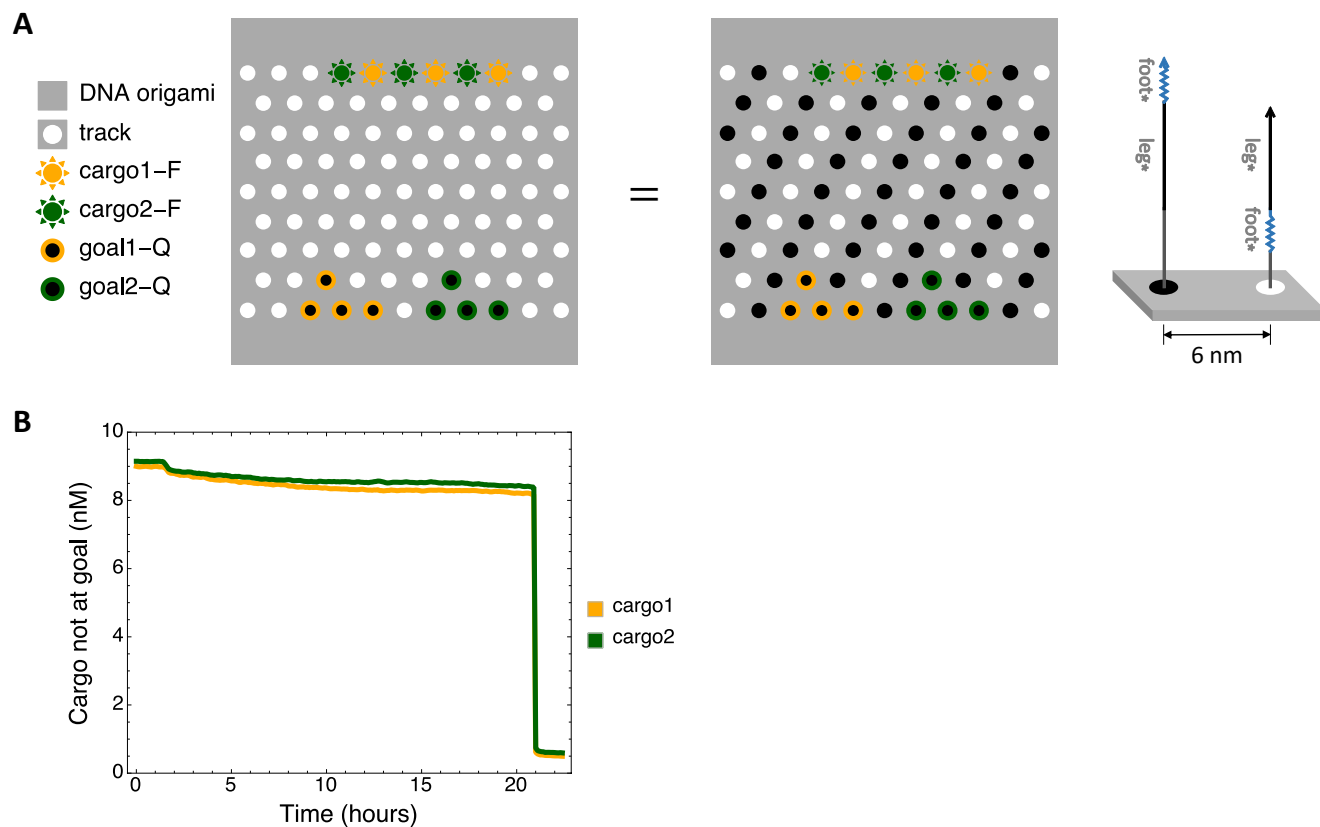


Fig. S8. Negative control for cargo sorting without a robot. (A) Schematic diagram of the negative control experiment, and the checkerboard layout of two distinct types of track strands in all cargo-sorting systems. (B) Fluorescence kinetics data of the negative control experiment. The two types of cargos are labeled with two distinct fluorophores, and the two types of goals are both labeled with a quencher. When a cargo is dropped off at a goal location, the fluorescence signal decreases.

2.9 Procedure for preparing cargo-sorting samples for AFM imaging

Initial state of the cargo-sorting experiment with one type of cargo and two types of goals.

Final state of the cargo-sorting experiment with one type of cargo and two types of goals.

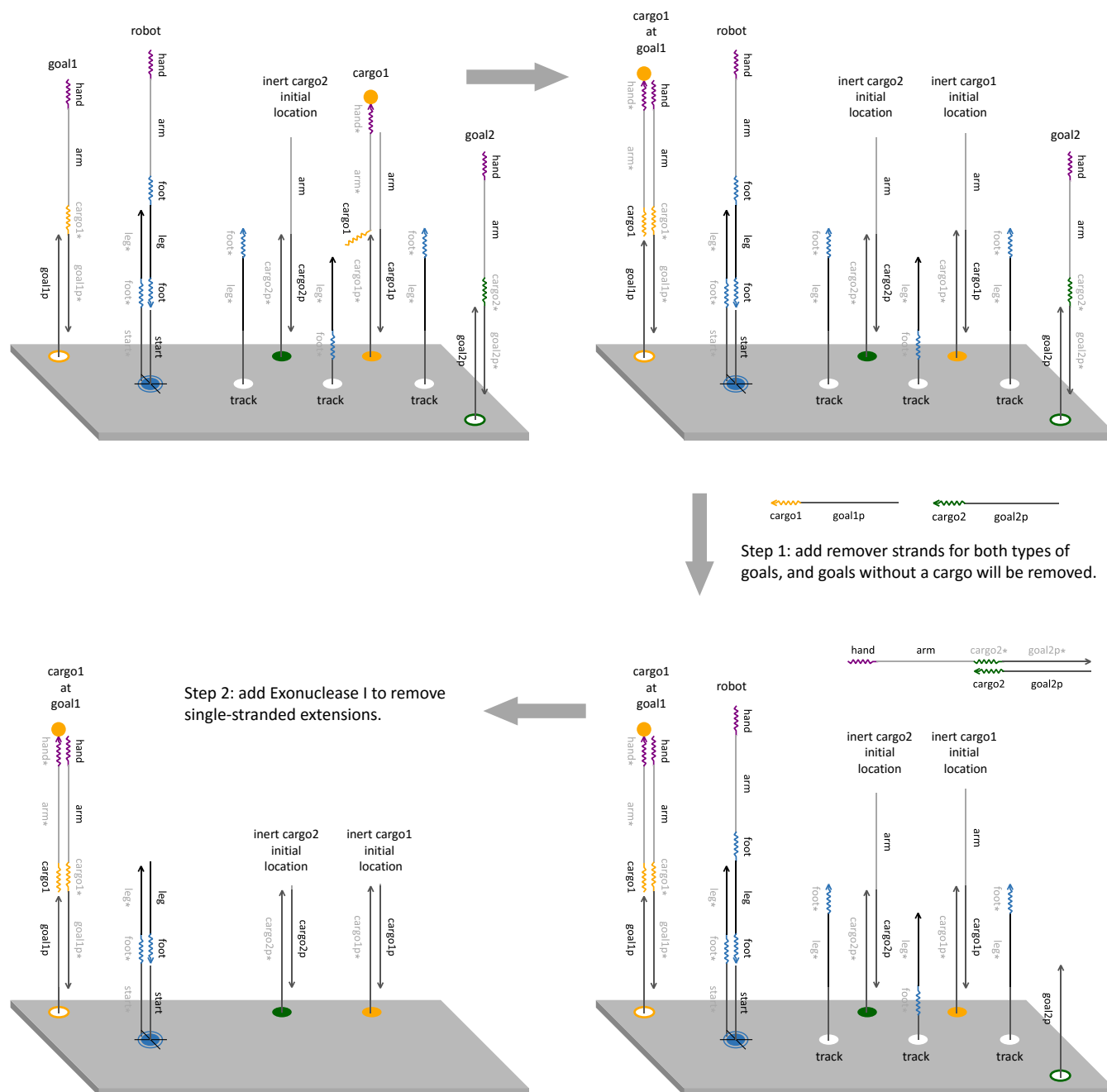


Fig. S9. Procedure for preparing cargo-sorting samples for AFM imaging. The initial locations of both cargo types are used as a reference for recognizing the orientation of origami in AFM images. Step 1: add a 20-fold excess of remover strands for both types of goals to remove goals without a cargo. Step 2: add Exonuclease I to remove single-stranded extensions and create a clean background for imaging the locations of the cargos at goals. For more details see materials and methods.

2.10 AFM images of the cargos at their initial locations and destinations

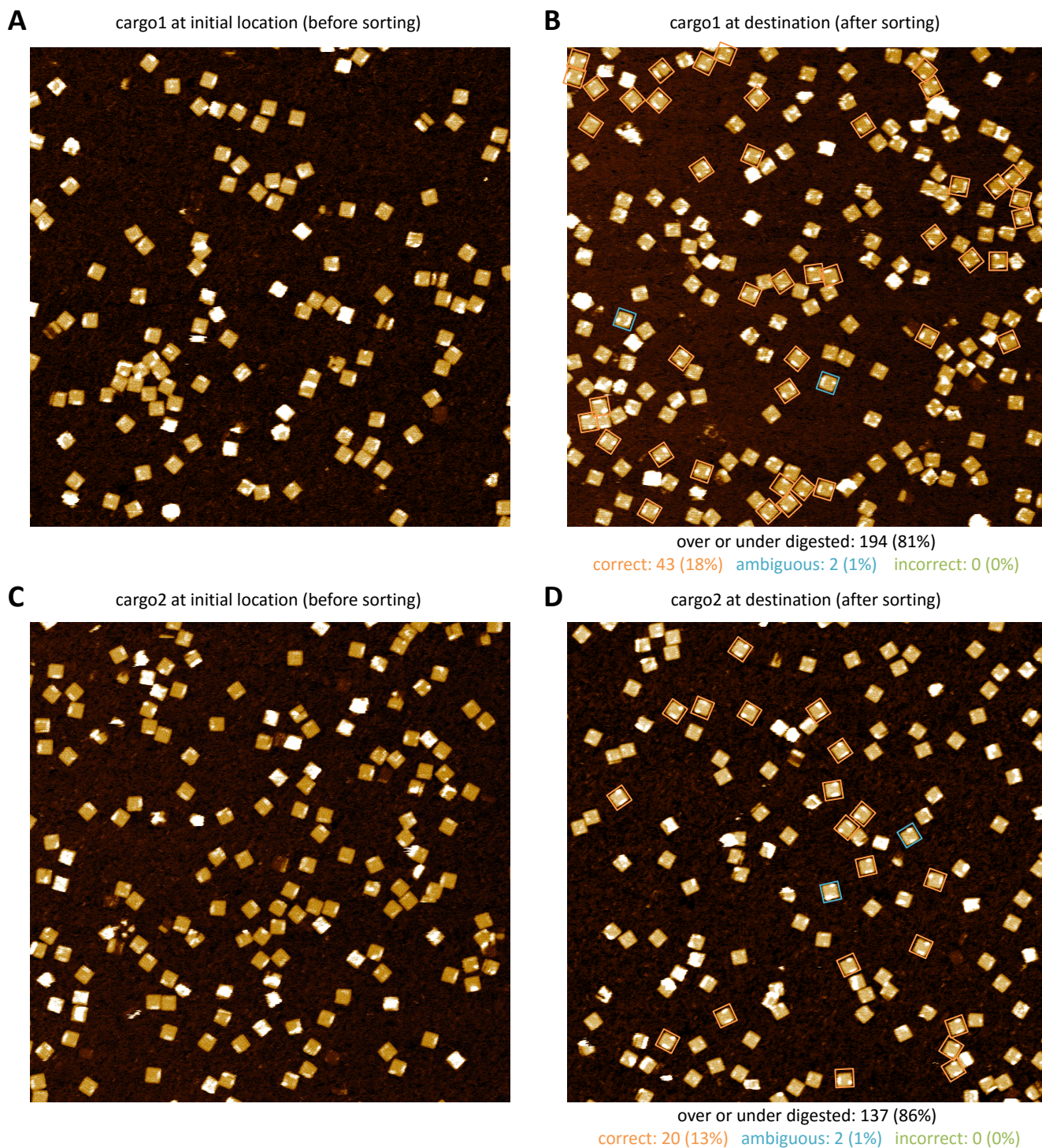


Fig. S10. AFM images of the cargos at their initial locations and destinations. (A) Cargo1 at initial location. (B) Cargo1 at destination. (C) Cargo2 at initial location. (D) Cargo2 at destination. All AFM images are $2 \text{ by } 2 \mu\text{m}$ in size. If an origami does not have clearly recognizable molecules both at the initial location and at either of the two destinations, it is classified as *over or under digested* by Exonuclease I. Otherwise there are three situations: If the destination looks like the correct one (i.e. goal1 for cargo1 or goal2 for cargo2), it is classified as *correct*. If it is hard to tell whether the destination looks correct (for example, because the lack of clear asymmetry of the molecules at the initial location), it is classified as *ambiguous*. If the destination looks like the incorrect one (i.e. goal2 for cargo1 or goal1 for cargo2), it is classified as *incorrect*.

2.11 Cargo sorting with mixed populations of DNA origami

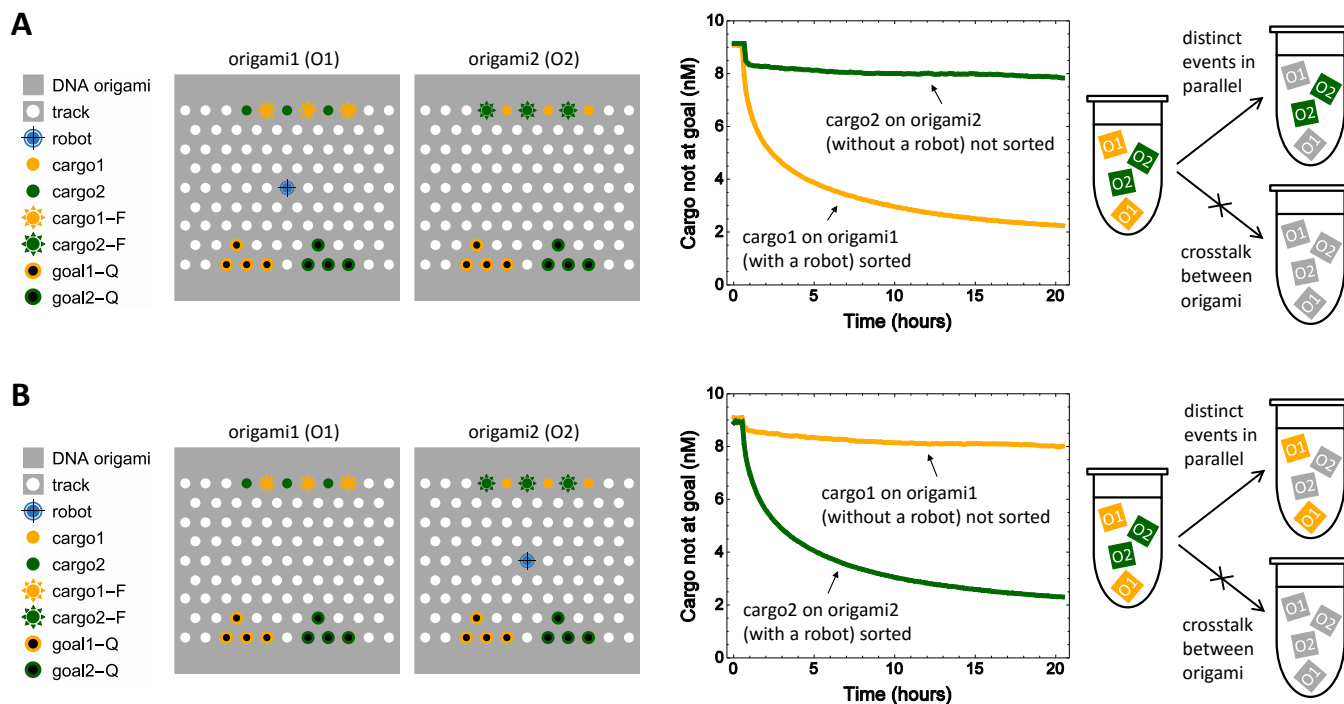


Fig. S11. Cargo sorting with two mixed populations of DNA origami, one with a robot and the other without. Schematic diagram and fluorescence kinetics data of (A) origami1 with a robot and origami2 without, and (B) origami2 with a robot and origami1 without. Origami1 has cargo1 labeled with a fluorophore and cargo2 left unmodified. Origami2 has cargo2 labeled with a fluorophore and cargo1 left unmodified. If the robot stays on the origami on which it is initially placed, the sorting of one type of cargos will be detected but not the other.

2.12 Analysis of the completion levels in the cargo-sorting experiments

The explanations for the linear model, from top to bottom in Supplementary Fig. S12A, are the following:

In the experiment shown in Supplementary Fig. S8, because there is no robot, the only possible reaction that yields a decreased fluorescence signal should be a goal on one origami picking up a cargo on another.

In the pair of experiments shown in Fig. 3B, the completion levels of the desired cargo-sorting reactions tell us the maximum fraction of cargos that can be correctly sorted and the baseline of zero.

In the pair of experiments shown in Fig. S11, there are two populations of origami: one has a robot (origami1) and another does not (origami2). Only one type of cargo is labeled with a fluorophore on each type of origami, but both types of goals have a quencher. If a robot moves from origami1 to origami2, the monitored type of desired cargo sorting on origami1 will decrease because the same type of cargo on origami2 does not have a fluorophore. A robot or goal on origami1 picking up a cargo on origami2 should not affect the completion level — since we have four goals and an average of three cargos per type per origami, an additional cargo would just occupy the extra goal location, either after this transfer or after subsequent transfers. A goal on origami2 picking up a cargo on origami1 should not affect the completion level either, because the goal on origami2 also has a quencher and it is no different from the goal on origami1. Simultaneously, the monitored type of undesired cargo sorting on origami2 will increase if a robot moves from origami1 to origami2 and start sorting the cargos, or if a robot or goal on origami1 picks up a fluorophore-labeled cargo on origami2.

In the experiment shown in Fig. 4A, there are also two populations of origami: only one type of cargo is labeled with a fluorophore on each type of origami, and only the corresponding type of goal has a quencher. If a robot or goal on one type of origami picks up a fluorophore-labeled cargo on the other type of origami, there will be no signal change since the corresponding goal has no quencher. Because both types of origami already have a robot, an additional robot moved from another origami should not affect the completion level of the desired cargo sorting. Loosing a robot to another origami should occur much slower than the desired local cargo sorting reactions, and will not affect the completion level if the event takes place after the cargos are already sorted on the original origami.

A

	Completion level of cargo1 (%)	Completion level of cargo2 (%)	Linear model
Fig. S8	8.65	7.85	z
Fig. 3B	79.02	81.15	max
	2.72	0.88	0
Fig. S11	75.16	74.07	$max - x$
	12.11	14.09	$x + y + z$
Fig. 4A	62.29	64.49	$max - y - z$

B

		Completion level (%)
Robot moving from one origami to another	x	1.59
Robot on one origami picking up cargo on another	y	4.56
Goal on one origami picking up cargo on another	z	8.25

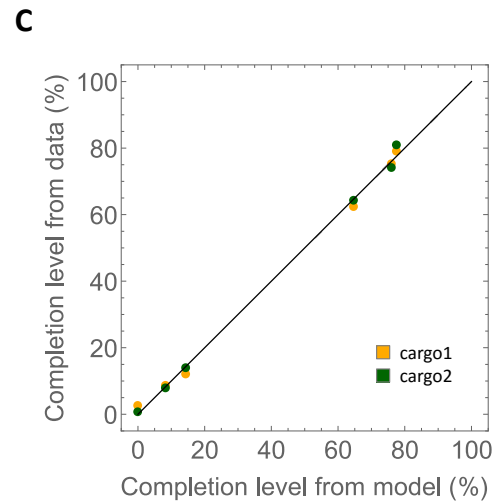


Fig. S12. Analysis of the completion levels in the cargo-sorting experiments. (A) Completion levels at the 20-hour time point from the experimental data, and our interpretation of the completion levels in a linear model for analyzing undesired inter-origami interactions. (B) The definition of the variables in the model, and the values from a linear least-squares fit using the four variables and twelve data points. max was fitted to be 77.5%. (C) Comparison between the model and the data.

2.13 Multiple robots collectively performing a cargo-sorting task

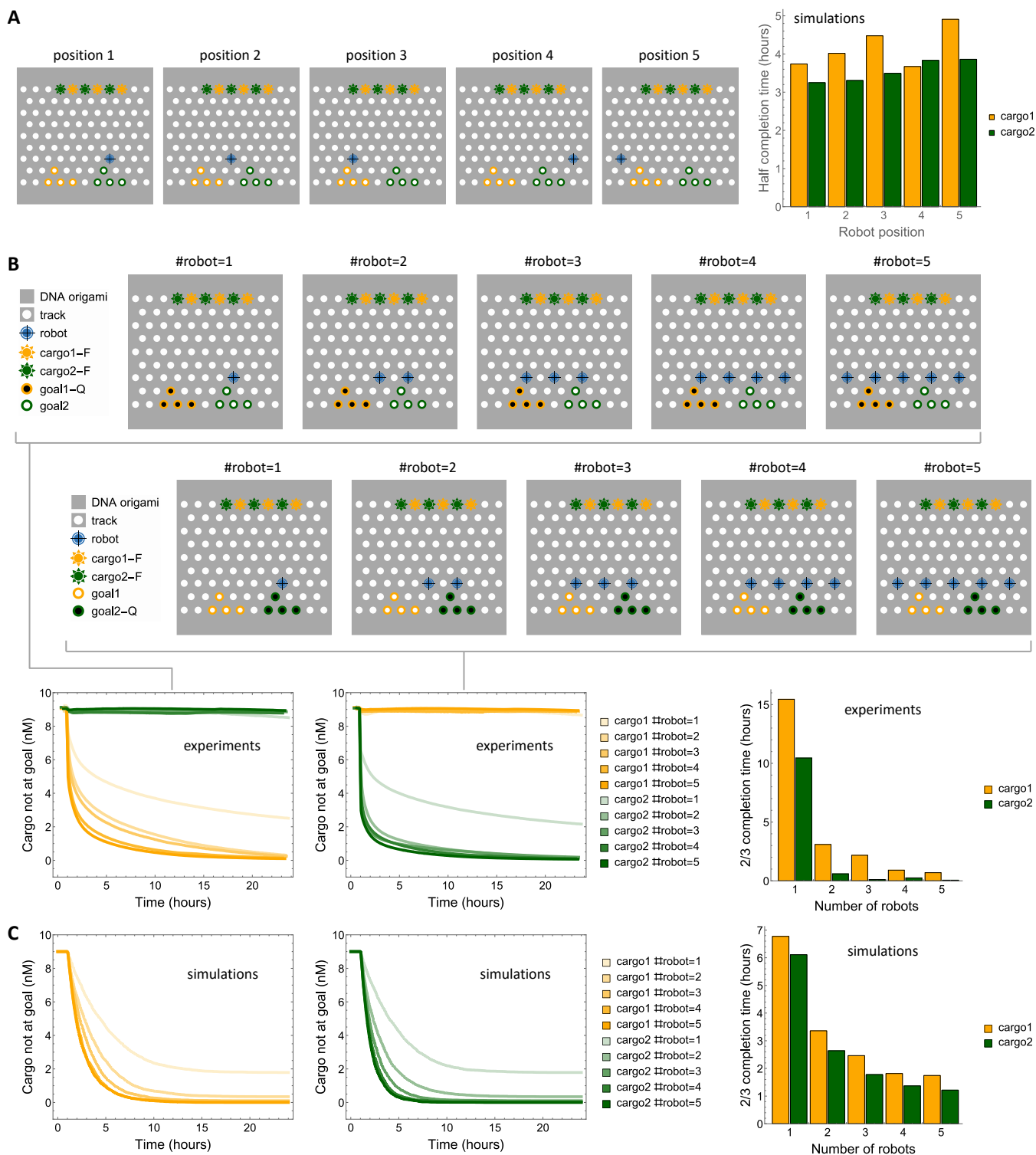


Fig. S13. Multiple robots collectively performing a cargo-sorting task. (A) Simulations of cargo sorting with a single robot at five distinct initial locations. The robots are ranked on how long it takes for them to sort the cargos, from the fastest to the slowest. (B) Design diagrams and fluorescence kinetics data of cargo sorting with one to five robots. (C) Simulations with each robot being present with a 80% probability. In each case, the additional robot is predicted to be slower than the existing robot(s), so we know that the increased overall speed for cargo sorting is caused by the collective behavior of the robots.

3 Cadnano diagram

3.1 Double-layer square DNA origami design

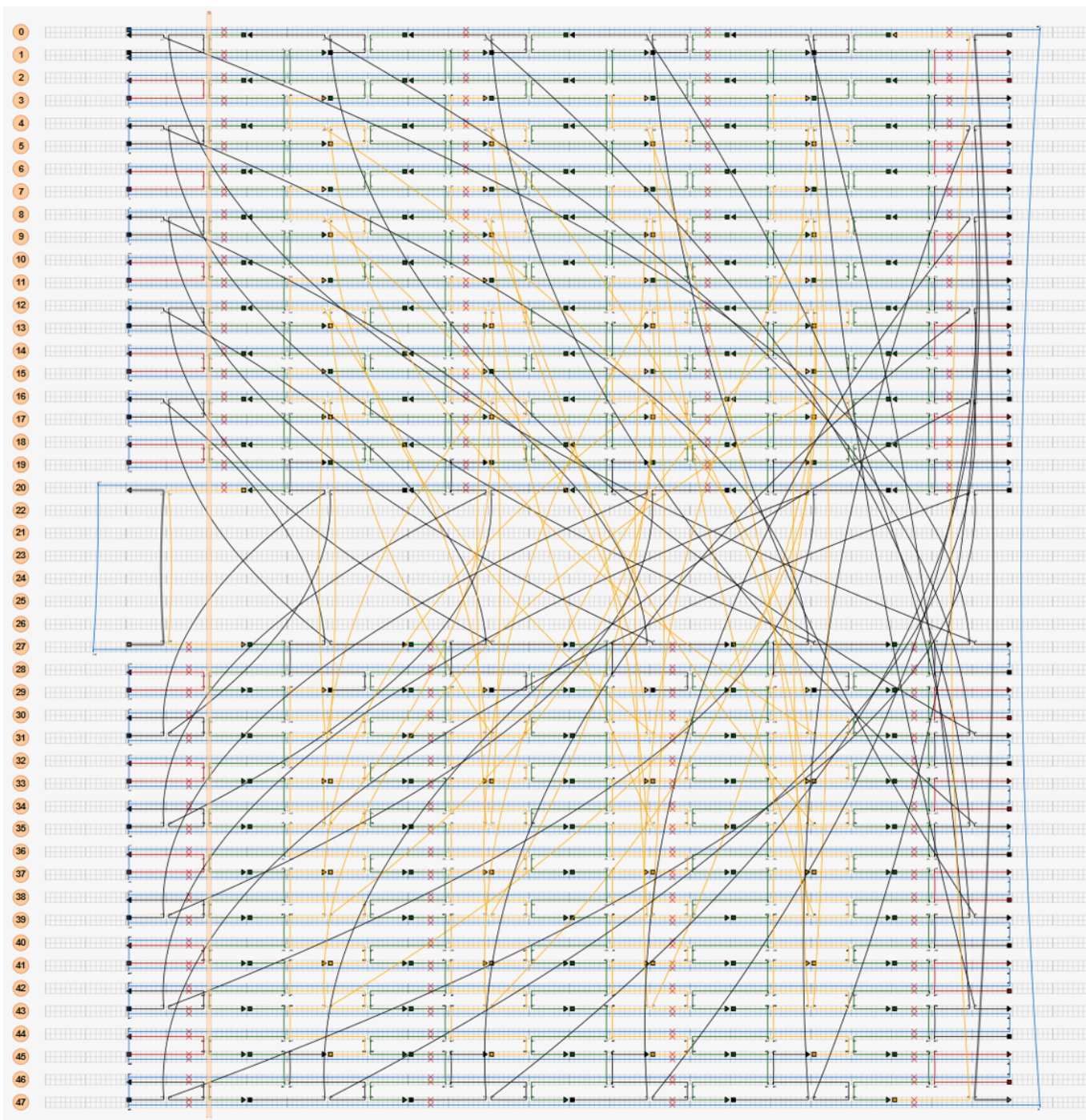


Fig. S14. Double-layer square DNA origami design.

4 DNA sequences

4.1 Staples

Table S1: Staples in the double-layer square DNA origami.

Name	Sequence
T C01 R01	GGGCGATGGCCCACTAGAAAAACCAACGGGGT
T C01 R02	AACGGTACGCCAGAATAGGGATTTAGACAGG
T C01 R03	AAGAATACGTGGCACATCTGACCTATGATACAGGAGTGTA
T C01 R04	TTGAGGATTTAGAAGTTC AATAGATAATACAT
T C01 R05	ATAACGGATTTCGCCTGTACATCGGCCGTTCCAGTAAGCG
T C01 R06	TAGGTTGGGTTATATATTTTTAACCTCCGGCT
T C01 R07	GTACCGACAAAAGGTAAATAAGAGAGCCAGAATGGAAAAGC
T C01 R08	CGGGAGGTTTTGAAGCCGAACCTCCCGACTTG
T C01 R09	AACAATGAAATAGCAAAAATAATAATGATATTCACAAAACAA
T C01 R10	GGTGAATTATCACCGTGA AATTATTCATTAAA
T C02 R01	AAAGGGCCGTGAACCATCACCCAGGAGGC
T C02 R02	CGATTAACCTGAGAAGTGTTTTGAGAGATA
T C02 R03	GAACCCTGACAATATTTTTGAAAATAGATT
T C02 R04	AGAGCCGATTAGACTTTACAAAAGTAACAG
T C02 R05	TACCTTTATTGCTTTGAATACCGTCTGAGA
T C02 R06	GACTACCACTATAITGTA AATGCCATTTTCG
T C02 R07	AGCCAGTAAGTAATTCTGTCCACGCGAGGC
T C02 R08	GTTTTAGCTTAAATCAAGATTAAATTGAGT
T C02 R09	TAAGCCCTAGCTATCTTACCGAAGGTAAAT
T C02 R10	ATTGACGCACCGACTTGAGCCACACCCCTCA
T C02 R11	GAGCCGCCACCAGAAAGGAGGTTGAGGCAG
T C03 R01	TTTTTTGGTTAAAGAATTCGGTTCG
T C03 R02	GTGAGGCCAGAGCGGGAGCTAAAAAATCAAG
T C03 R03	AGTCTTTAGGGACATTCAACAACCCCTCATAGTTAGCGTACAATAGGA
T C03 R04	CAACTCGTAGGAGCACTAACA AACTTGCTATT
T C03 R05	AAATCGCGGTCAGATAGCTTGATCGTCTTTCCAGACGCCACCACC
T C03 R06	ATCCAATCTTTATCAAAAATCATAGAAGTTACA
T C03 R07	CAATAAACGTAATTTAATCAGCTTCTGTATGGGATTTTGCAACCCGCCA
T C03 R08	TTTGCACCTCCGGTATTCTAAGAAGACGACGA
T C03 R09	TTAAGAAAAGAGATAACTCCAAAAAGTTTCAGCGGAGTGATACTCAGG
T C03 R10	TTAGAGCCCCGATTGAGGGAGGGAAGCCCTTT
T C04 R01	GTCCACTAGGTCGAGGTGCCGTA AACTTTCCCTC
T C04 R02	GTTAGAATACCGAGTAAAAGAGTCACGACCAG
T C04 R03	TAATAAAAAATGCGCGAACTGATAGTATCTAAA
T C04 R04	ATATCTTTATTAAATCCTTTGCCCAGATTTTC
T C04 R05	AGGTTTAACAGAGGCGAATTATTCAAGAGTCA
T C04 R06	ATAGTGAAGCAAGACAAAAGAACGCTTAACAAC
T C04 R07	GCCAACATAACATGTT CAGCTAATAGATATAG
T C04 R08	AAGGCTTACAGCTACAATTTTATCTGAGCGCT
T C04 R09	AATATCAGAGTAAGCAGATAGCCGAAAAGGGCG
T C04 R10	ACATTCAAAGCAAAAATCACCAGTAGCCACCCT
T C04 R11	CAGAACCGCCACCCTCTTTTTCACTAAAAGGAATTGCGA
T C05 R01	AATCGGAATGTTGTTT CATTACAGG
T C05 R02	CACGCAAAAGCACGTATAACGTGAGCACTA
T C05 R03	ACATCGCCAGATTCACCGTTAATAGAAAAGAGGACAGATGATCCGCGAC
T C05 R04	ATTAATTTGGAATTGAGGAAGGTCCCTAAA
T C05 R05	TTACCTGAATAAAAGAATACCAGTGCGCATAGGCTGGCTTTGTATCA

Name	Sequence
T C05 R06	CTTTTTTCAGATTAAGACGCTGAGATTTCAA
T C05 R07	GCGCCTGTTGAGAAATCTACCTTATAATCTTGACAAGAACCATAACCAAG
T C05 R08	TTACCAACAATAGCAAGCAAATCGCAGAAC
T C05 R09	TTACCAGAAAAGTCAGATGGTTTTAAAAATCAACGTAACAAAATAAAAA
T C05 R10	TACCATTACCAGCGCCAAAGACAAAACAAAG
T C06 R01	GGGTTGAGCCCTAAAGGGAGCCCTATGGTTG
T C06 R02	CTTTGACGTTAACCCTTGTAGCAAGATTATTT
T C06 R03	ACATTGGCATTAAAAATACCGAACAAATCAAC
T C06 R04	AGTTGAAATAAAAAGTTTGTAGTAACTGCACGTA
T C06 R05	AAACAGAAGCAAAAAGAAGATGATGACATAGCG
T C06 R06	ATAGCTTAAATATATTTTTAGTTAAAAACAGTAG
T C06 R07	GGCTTAATTTATCAACAATAGATAAATCATT
T C06 R08	CCGCGCCCGCTAACGAGCGTCTTTCTGAACAC
T C06 R09	CCTGAACAAGGAAACCGAGGAAACAAATTCAT
T C06 R10	ATGGTTTAGCAAGGCCGAAACGTAGCCACCA
T C06 R11	CCGGAACCGCCTCCCTCACCAGAATAAGGCTTGCCCTG
T C07 R01	AGCTTGACAAATCAAATTTGGGGC
T C07 R02	TGATTAGTGCTACAGGGCGGTACCGATTTAG
T C07 R03	AGCAGAAGTCAATCGTATGGTCAATCAAATATCGCGTTTTTCAGGTCT
T C07 R04	TTTGCGGATATCTGGTCAGTTGGCGAACACC
T C07 R05	ATCAAGAACCATATCAATTTAGTCGAACCAGACCGGAATCAGAAAA
T C07 R06	TCTGACCTCTTAGAATCCTTGAAAAAACAAAC
T C07 R07	ACAAGAAATATAAAGCAACAGTTGCAGGATTAGAGAGTACTCATTGAA
T C07 R08	TAATTTGCTTATTTTCATCGTAGGAGTCTGA
T C07 R09	AACGGAATTAGACGGGAAGTACGGTTGATAAGAGGTCATTGCGTCCAA
T C07 R10	AAACCATCTGTCACAATCAATAGAGCAATAAT
T C08 R01	CCCTTATGGGGAAAGCCGGCGACGCGCTTA
T C08 R02	ATGCGCCAATAACATCACTTGCCCTACATT
T C08 R03	TTGACGCATAAAACAGAGGTGACAAAACCT
T C08 R04	CAATCAAACAAAAGAAACCACCAAAGGGTTA
T C08 R05	GAACCTAAACAAAATTAATTACATTAATTA
T C08 R06	ATTTTCCAAATTTAATGGTTTGACAAATTC
T C08 R07	TTACCAGAATAATATCCCATCCACAAGCAA
T C08 R08	GCCGTTTCAGTTACAAAATAAAAAACAGGGA
T C08 R09	AGCGCATACCCAAAAGAACTGGGGAATAAG
T C08 R10	TTTATTTGATAGCAGCACCGTAATCTTTTC
T C08 R11	ATAATCAAATCACCTGTAGCTAGCTTAATTGCTGAA
T C09 R01	AGAAAGGATGGTGGTTAACAAACG
T C09 R02	AAGAACTTAACCACCACACCCGCACGTGGCG
T C09 R03	GTATTAACAACGCTCAGCGAGTAAGTCATTGCCTGAGAGTATGATATT
T C09 R04	GGAATTATGCTGAACCTCAAATATGGCGGTCA
T C09 R05	ATTTCAATTTACTTCTGTGTAGCCAATCGATGAACGGTAAAAGGCCG
T C09 R06	ACCGTGTGTCTGTAATCGTCGCTATTTAACA
T C09 R07	GAGCATGTGTATCATACGCCATCAGTCAATCATATGTACCGTAATGTG
T C09 R08	TTATTTATACCGCACTCATCGAGATAATTTAC
T C09 R09	AGACTCCTGAGAGAATTTAAATCAAAAAGCCCCAAAAACAAACCCTCA
T C09 R10	CGACAGAAAACGCAAAGACACCACCATGATTA
T C10 R01	CTGTTTGAAGGGAAGAAAGCGAAAGCGGTCAC
T C10 R02	GCTGCGCGAAACTATCGGCCCTTGCCATTGCA
T C10 R03	ACAGGAAAACCGCCTGCAACAGTGTCTAAAGC
T C10 R04	ATCACCTTCATCATATTCCTGATTCTGATTGT
T C10 R05	TTGGATTATGAATTACCTTTTTTAAGTGAATA
T C10 R06	ACCTTGCTATAAATAAGGCGTTAAAGAAAAAG

Name	Sequence
T C10 R07	CCTGTTTAAAGAAACCAATCAATAAGGGTATTA
T C10 R08	AACCAAGTCCCAATCCAAATAAGAAATAGCAG
T C10 R09	CCTTTACATATTACGCAGTATGTTGGCAACAT
T C10 R10	ATAAAAGATCAAGTTTGCCTTTAGTTTCGGTC
T C10 R11	ATAGCCCCCTTATTAGATATTTTAAATATTTAAATTGT
T C11 R01	GTTTGCCCGCAGCAAG
T C11 R02	GCGCTGGCAAGTGTAGGAGCGGGCGCTAGG
T C11 R03	CAATATTATTGCCCTTTCGTAATCATGGTCATGTTGTAAA
T C11 R04	GCAGCAAATGAAAAACCACGCTGAGAGCCA
T C11 R05	TTCATCAATCTTTTCAAATTGTTATCCGCTTGGGTAAAC
T C11 R06	AAATCAATATATGTGATGGAAACAGTACAT
T C11 R07	GGAATCATGCGGTTTGATACGAGCCGGAAGCACGAAAGGG
T C11 R08	TATCATTCCAAGAACTCGGCTGTCTTTCCT
T C11 R09	AACGTCAACATTAATGGGGGTGCCAATGAGTGTGCGGGC
T C11 R10	TACATACATAAAGGTAGCAAACGTAGAAAA
T C11 R11	CGTTTTCATTTCCAGATTGCGTTGCGCTCA
B C01 R01	GCATTGACCCACCACC
B C01 R02	ATAAGTATAGCCCGGGTCGAGAGGGTTGAT
B C01 R03	ATAATAATAGAGCCACTTTGGGAA
B C01 R04	CAACCTAAAACGAAACCACTACGAAGGCAC
B C01 R05	ACGAGAAACAGAGCCGCACCAT
B C01 R06	GGGGGTAATAGTAAAAGAAGTTTTGCCAGA
B C01 R07	TATAATGCGGAACCAGCACCAATG
B C01 R08	TTTATTTCAACGCAATTTGCGGGAGAAGCC
B C01 R09	AAACGTTACGTTTGCCATCAGTAG
B C01 R10	CAGGCTGCGCAACTGGCGCCATTGCGCCATT
B C01 R11	CTGCCCCGCTCGGCATCGTCAGACTGTAGCG
B C02 R01	GTCAGACGCAGGCGGATAAGTGCCAAATAGGTG
B C02 R02	TATCACCGGAATAGAAAGGAACAACGTTGAAA
B C02 R03	ATCTCCAAGGTAAAATACGTAATGGAGGCAAA
B C02 R04	AGAATACAGCTGCTCATTAGTGAACGAGTAG
B C02 R05	TAAATTGGGAGAGGCTTTTGCAAAATGTTTAG
B C02 R06	ACTGGATATTTGCGGATGGCTTAGCAACATGT
B C02 R07	TTTAAATAATGACCCTGTAATACTGGATAAAA
B C02 R08	ATTTTTAGGGAAAGATTGTATAAGCGTTAAAAAT
B C02 R09	TCGCATTACCGGAAACCAGGCAAATTGGGAAG
B C02 R10	GGCGATCGGAGCTAACTCACATTATCGGGAAA
B C02 R11	CCTGTCGTGCCAGCTGAAATGAAAACGATTTTTGT
B C03 R01	AGGTTTAGGGGTTTTGCTCAGTACATTGGCCTGAGCAAGA
B C03 R02	CTCATCTTAAGTTTCCATTAACGAAAAAAGGCCACAAGGTTGCTAT
B C03 R03	TACTGCGTAAAAACCAAAATAGCGCTTGAGAGGGTAATCTGAATC
B C03 R04	TATATTTTTGTACCAAAAACATTTGCAACTAAGAATTAACCAGAGCC
B C03 R05	CTCTTCGCGCACCGCTTCTGGTGAATTTTTGAACATAAACAGCCATA
B C04 R01	ATAAATCGGATTAGGATTAGCGTACCGCCA
B C04 R02	CCCTCAGTAAACAACTTTCAACGGAGCCTT
B C04 R03	TAATTGTGACTTTTTCATGAGGTGACCCCC
B C04 R04	AGCGATTGGATATTCATTACCTTTCAACT
B C04 R05	TTAATCATTTACCAGACGACGAAATCGTCA
B C04 R06	TAAATATCTTTAATTGCTCCTTTGTCTGGA
B C04 R07	AGTTTCAATAAAGCTAAATCGGAAATGCAA
B C04 R08	TGCCTGACCGGTTGATAATCAGGCTCATTT
B C04 R09	TTTAACCTCCAGCCAGCTTTCCTATTACGC
B C04 R10	CAGCTGGTAAAGTGTAAGCCTAATCGGCC

Name	Sequence
B C04 R11	AACGCGCGGGGAGAGAATTACTATAAGAATAAACACC
B C05 R01	CCCTCAGAAGACTCCTCAAGAGAACTCATTAAAAATATAAA
B C05 R02	CGCGAAACGGCTTTGAGGACTAAAATCGGTTTGGCAGAGGTGATGCAA
B C05 R03	TCCCCCTCACTATCATAACCCTCGTTGTGAATGCCATATGAGAAAA
B C05 R04	TAGGTAAAAATAAAGCCTCAGAGCTTCCATATCAACGCTCTTTCATCT
B C05 R05	GGATGTGCCTCAGGAAGATCGCACAAATAGGAATGCGTTATAAAATACCG
B C06 R01	GCAGTCTCAAGTATTAAGAGGCTGACCGCCAC
B C06 R02	CCTCAGAGTTAGTAAATGAATTTTGTCTTCGA
B C06 R03	GGTGAATTTAGCAACGGCTACAGAAAAAGTACA
B C06 R04	ACGGAGATGACCTTCATCAAGAGTGCGATTTT
B C06 R05	AAGAACTGGCATAAGTAAGAGCAACAAATGCTT
B C06 R06	TAAACAGTGCAAACCTCAACAGGTATTCCCAA
B C06 R07	TTCTGCGAATTAGCAAAAATTAAGCGATTCAAA
B C06 R08	AGGGTGAGATCGTAAAACCTAGCATAAAAAATAAT
B C06 R09	TCGCGTCTCGACGACAGTATCGGCTGCAAGGC
B C06 R10	GATTAAGTCACAATTCCACACAACCGTATTGG
B C06 R11	GCGCCAGGGTGGTTTTTATAATCATCAGATGATGGCAA
B C07 R01	CTCATTTTATTCTGAAACATGATGAATTTAGAGAAAACA
B C07 R02	TCGCCTGGCATCGGAACGAGGGTCTTAAACGAATATACCAATTCTGA
B C07 R03	CGAGAATAAAAAGGAATTACGAGGCTCATTAATTGCGTGAACGTT
B C07 R04	GAGACAGCAGGCAAGGCAAAGAACGAGTAGAAAATTATTATTATCAT
B C07 R05	GCCAGGGGCCAGTTTGAGGGGAGGCCCTTCCAATAATGGGAAGGAGC
B C08 R01	TCATACATCTATTTGGAACCTATTCAGGGAT
B C08 R02	AGCAAGCCACGATCTAAAGTTTTGTACCGATA
B C08 R03	GTTGCGCCTCAGCAGCGAAAAGACAATAAATTG
B C08 R04	TGTCGAAAACGGGTGTACAGACCAGCAGGACGT
B C08 R05	TGGGAAGAGCAGATAACATAACGCCGACCATAA
B C08 R06	ATCAAAAAAATTCGAGCTTCAAAGTTGACCAT
B C08 R07	TAGATACACATCCAATAAATCATATCAAATCA
B C08 R08	CCATCAATCTGGAGCAAACAAGAGAGCTTTCA
B C08 R09	TCAACATTTGTAACCGTGCATCTTTTTCCCA
B C08 R10	GTCACGACAGCTGTTTCTGTGTGACCAGTGA
B C08 R11	GACGGGCAACAGCTGACCGCCAGTGGTAATATCCAGAA
B C09 R01	ACCCATGTAGTTAATGCCCCCTGCGGCTTTTGGAAAAGCGT
B C09 R02	CTGCTCCATGCGGGATCGTCACCCGACAATGACTGGCCAATATAATCA
B C09 R03	TTACCCTGACCACATTCAACTAATAAAAATCTACAGTCACTGTCCAT
B C09 R04	CAACCGTTATAGTAGTAGCATTAAATTTGCAACTGAAATGTACTTCTT
B C09 R05	ACGACGGCGGTGTAGATGGGCGCAAAATGTGATGGAAATACTGAGTAG
B C10 R01	CTGGTAAAGTGCCCGTATAAACACCGTAAC
B C10 R02	ACTGAGTCATTCCACAGACAGCATCGCCCA
B C10 R03	CGCATAAGTTAAAGGCCGCTTTTGTACTT
B C10 R04	AGCCGGAGAACTGACCAACTTTAAACGAAC
B C10 R05	TAACGGATTGAGATTTAGGAATACTATTAT
B C10 R06	AGTCAGAGAAGCCCAGAAAGACTTAACCTGT
B C10 R07	TTAGCTAGCATCAATTCTACTACTAGCTGA
B C10 R08	TAAATTATACAAAGGCTATCAGCAACCCGT
B C10 R09	CGGATTCGGGATAGGTCACGTTCAAGTGCCA
B C10 R10	AGCTTGCGTACCGAGCTCGAATCACCGCCT
B C10 R11	GGCCCTGAGAGAGTTCAGCAGGCGAAAATC
B C11 R01	CAGTGCCTTGAGTAACTAAGTTTTGTCTATCA
B C11 R02	ACTACAACGCCTGTAGTTCGTCACCAGTACAA
B C11 R03	CTGAGGCTTGCAAGGACCGATATACGTGGACTCCAACGTC
B C11 R04	CAATCATAAGGGAACCACGAGGCGCAGACGGT

Name	Sequence
B C11 R05	TAGAAAAGATTCATCAGACAACATTCAGTTTGGAAACAAGA
B C11 R06	TCAAAAAGATTAAGAGAGCAAAGCGGATTGCA
B C11 R07	GCGAGCTGAAAAGGTGTATTTTTCAAGAATAGCCCGAGATA
B C11 R08	CTATTTTTGAGAGATCATGCCGGAGAGGGTAG
B C11 R09	GCGGATTGACCGTAATTCCGTGGGCCGAAAATCGGC AAAAT
B C11 R10	TCTAGAGGATCCCCGGATGCCTGCAGGTCGAC

4.2 Robot, track, cargo and goal strands

Table S2: Robot, track, cargo and goal strands.

Name	Sequence
robot	CCATTC CCTATCACACCATACTCTAC ATCCAC CCTCAAAACTTATCC ATCCAC
robot-Q	CCATTC CCTATCACACCATACTCTAC ATCCAC CCTCAAAACTTATCC ATCCAC /3IAbRQSp/
robot inhibitor	GTGCTC GTGGAT GTAGAGTATGGTGTGATAGG GAATGG
robot trigger	CCTATCACACCATACTCTAC ATCCAC GAGCAC
robot start attacher	GGAAGTAAGTAGAAG GTGGAT GGATAAGTTTTGAGG
robot start staple	CTTCTACTTACTTCC TT - staple
track1 staple	staple - TTTTT GTGGAT GGATAAGTTTTGAGG
track2 staple	staple - TTTTT TTTTTT GGATAAGTTTTGAGG GTGGAT
robot goal staple	staple - TTTTT GTGGAT GGATAAGTTTTGAGG GTGGAT
cargo1	AGATGT GTAGAGTATGGTGTGATAGG GAATGG TT
cargo1-F	AGATGT GTAGAGTATGGTGTGATAGG GAATGG TT /3ATTO532N/
cargo1 attacher	CCTATCACACCATACTCTAC ACCTTACCTCATCCCTAACTT
cargo1 attacher-Q	/5IAbRQ/ CCTATCACACCATACTCTAC ACCTTACCTCATCCCTAACTT
cargo1 staple	staple - TTTTT AAGTTAGGGATGAGGTAAGGT
cargo2	GAAAGG GTAGAGTATGGTGTGATAGG GAATGG TT
cargo2-F	GAAAGG GTAGAGTATGGTGTGATAGG GAATGG TT /3ATTO590N/
cargo2 attacher	CCTATCACACCATACTCTAC CTCCCTACCCATATCACCTT
cargo2 attacher-Q	/5IAbRQ/ CCTATCACACCATACTCTAC CTCCCTACCCATATCACCTT
cargo2 staple	staple - TTTTT AAGGTGATATGGGTAGGGAG
goal1	CCATTC CCTATCACACCATACTCTAC ACATCT ACTAACTCCTACCCACACCT
goal1-Q	/5IAbRQ/ CCATTC CCTATCACACCATACTCTAC ACATCT ACTAACTCCTACCCACACCT
goal1 staple	staple - TTTTT AGGTGTGGGTAGGAGTTAGT
goal2	CCATTC CCTATCACACCATACTCTAC CCTTTC CAACTCTCCACTCCAATCAA
goal2-Q	/5IAbRQ/ CCATTC CCTATCACACCATACTCTAC CCTTTC CAACTCTCCACTCCAATCAA
goal2 staple	stape - TTTTT TTGATTGGAGTGGAGAGTTG
goal1 inhibitor	AGATGT GTAGAGTATG ACACTT
goal2 inhibitor	GAAAGG GTAGAGTATG ACACTT
goal inhibitor	ACTCTA GTGTGATAGG GAATGG
goal trigger1	AAGTGT CATACTCTAC
goal trigger2	CCTATCACAC TAGAGT

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